<u>Computing Overview</u> 2023-2024									
Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
EYFS	See school specific curriculum overviews for themes and child-initiated planning based on children's interests.								
1		We are Treasure Hunters Programming (using programmable toys)		We are TV Chefs. Computational thinking (Filming the steps of a recipe)		We are Storytellers. Communication and collaboration (Produce a talking book)			
2	We are Astronauts. Programming (programming on screen)		We are Games Testers. Computational thinking (Explore how computer games work)		We are Detectives. Communication and collaboration (Communicating clues)				
3		We are Programmers. Programming (Programming an Animation)		We are Bug Fixers. Computational thinking (Finding and correcting bugs in programs)		We are Communicators. Communication and collaboration (Communicating safely on the internet)			
4	We are Software Developers Programming (Developing a simple educational game)		We are Toy Designers Computational thinking		We are Musicians. Creativity (Producing digital music)				

			(Prototyping an interactive Toy)			
5		We are Game Developers. Programming (Developing an interactive Game)		We are Architects. Productivity (Creating a virtual space)		We are Cryptographers. Computational thinking (Cracking codes)
6	We are adventure Gamers. Programming (Making CYOA game)		We are Computational Thinkers. Computational thinking (Mastering algorithms for searching, sorting & maths)		We are Network Engineers. Computer networks (Exploring computer networks inc. the internet)	